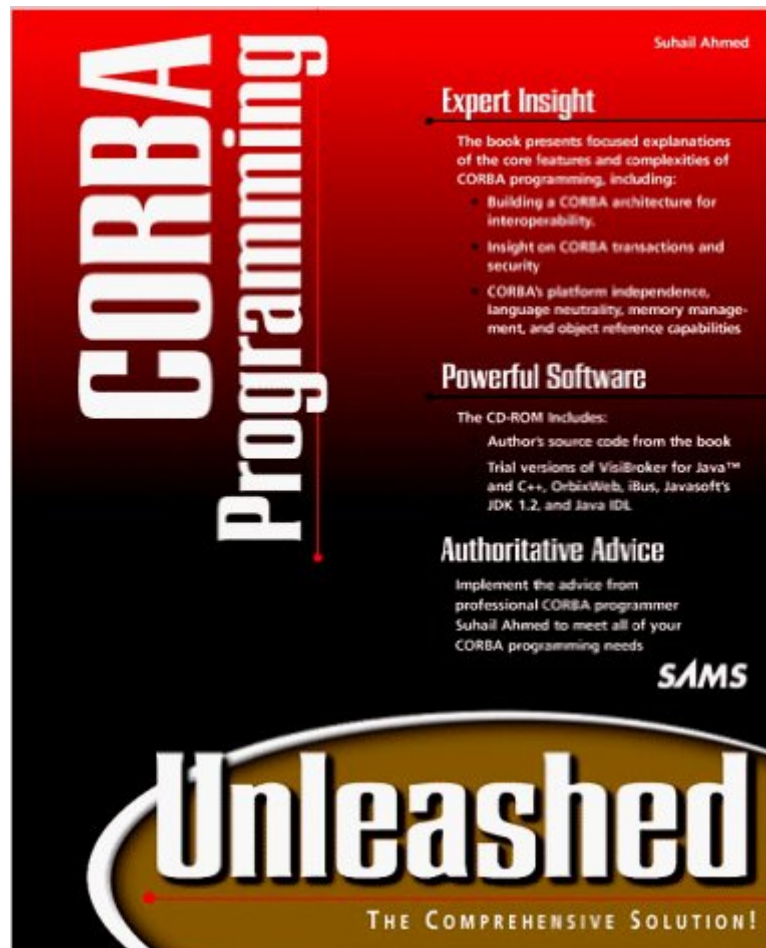


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Corba Programming Unleashed



Synopsis

This work aims to give the reader the technical background and the necessary details to become a better Object Oriented programmer. Basic Object Oriented Programming topics are covered so as to present an understanding of the core technology before moving on to ORB (Object Request Brokers) and CORBA. Topics covered include: Object technology; Object Oriented Programming; advantages of CORBA ORB (Object Request Brokers); IDL (Interface Definition Library); CORBA services; CORBA facilities; OMA (Object Management Architecture); dynamic invocation interface; the interface repository; CORBA domains; interoperability; CORBA programming; C++; JAVA; and Smalltalk.

Book Information

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Customer Reviews

As other reviewers have already noted, "CORBA Programming Unleashed" suffers from serious organizational problems. The book's total disregard for any sort of useful organization makes it approaching it a task for only the bravest of CORBA developers amongst us. And that's the other problem with it: you've got to be fairly CORBA-proficient already in order to make use of the material the author presents. If you don't know what an ORB is, stay away from this book. Mr. Ahmed doesn't even expand the acronym in a footnote in chapter 1, or anywhere else. On the plus side, presentations of CORBA's threading models are digestible if somewhat concise, and with good

diagrams. Discussions of CORBA's standard services are backed with somewhat motivating examples. And don't let other reviewers fool you: there are C++ examples in the book in addition to Java; it's just a bit Java-heavy. However, those same code examples often rely on tools and packages that not everyone will have. For example, a Java/CORBA developer on a Unix platform will more than likely have a text editor, the Java SDK, and an ORB, but nothing else. Yet the very first example---a simple string-to-string registry for IOR binding---will have developers scurrying for a copy of JGL (just for a HashSet class) and iBus (for a message passing layer). The example could've been far more accessible and with much less cruft if it were done with nothing beyond the standard Java library and the ORB. Other examples seem to follow this sledgehammer-to-kill-a-fly pattern, and aren't independent from one another in many cases, making learning from them difficult. Overall, you really need to be a CORBA expert to appreciate the material in this book. Even then, finding answers to particular problems in distributed object programming will prove challenging.

To be honest, the book is not an introduction to CORBA. The content is not well organized. The first topic of the book is already advance topics. Also there is not enough explanation for some difficult points. However, the content will be suitable for reader who is already comfortable with CORBA (Java and C). I like the section of 'E-commerce'. The code is good.

The book jumps right in to advanced topics, such as ORB interoperability. Then, it backs up to basic C++/CORBA concepts. Then advanced Java. Then basic C++. In fact, the author describes the organization as consisting of a number of sections which may be read in any order, but these sections are not clearly delimited or even internally organized. In fact, Chapters 4 and 6 constitute one section! That's right, you're expected to jump in to chapter four, and, on finishing it, skip immediately to chapter 6. Number 5 is virtually unrelated. Come on folks! That's ridiculous!

I unfortunately must echo the sentiments of other reviewers of this book: it's a tangled mess that leads nowhere. If you're already an expert at CORBA programming, there's an off-chance that you might find something useful in this book. If you're a novice, forget it.

I do not know what book the reader from paris!!! was reading but the version i have does not begin with OOP it starts with interoperability and the portable object adapter - what a start, no wasting precious time and paper. This book is for serious corba developers not oo -> corba hopefuls. The

table of contents before me is as follows: Interoperability, IIOP and E-Commerce, Portable Object Adapter, Object References and Smart Pointers, IDL/Java Mapping, C++ Memory Management, The Naming Service, The Trader Service, The Event Service, The Transaction Service, The Security Service, Server Activation Modes, ORBIX Filters, CORBA and Threads, ORBIX Dynamic Loaders, Distributed Callbacks, Visibroker Caffeine, Visibroker Smartstubs, Handling Distributed Events, Visibroker Interceptors, CORBA and Java Servlets, CORBA and Mobile Agents, CORBA and Design Patterns, CORBA Interface Repository, Dynamic Invocation Interface, Developing CORBA Bean Wrapper. The rating above is not totally accurate since i have not managed to read through the whole book.

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